

## My Torso

My intention with this work is to create an image which showcases the physical world, while relating it to the digital world. This work is process oriented. I utilized a computer, some cameras and a video capture device to allow myself to interface the video-feed with the copper plate. The copper plate is a physical object and the source imagery is digital, so it takes some work to force these polar opposite worlds to interact with each other. The subject is a character creation menu. I tried to utilize the boxes on the left of the composition as a symbolic mirror, which shows a crude version of the figure. On the right side, we see our subject in a physical representation of their choosing. Today, we can choose and control our likeness.